



2018-2019 OHF MINIMUM SUSPENSION LIST JUNIOR A (OJHL / NOJHL)

REVISED – JULY 2018

The following are *minimum* suspensions that shall be imposed for infractions, which occur in all OHF exhibition, league, and playoff games during the current playing season for Junior A (OJHL / NOJHL) hockey. Note: (1) these suspensions are over and above any imposed by Hockey Canada rules. (2) the OJHL and NOJHL will abide to the Hockey Canada Junior A Supplement.

- These are *minimum* suspensions. Additional suspensions will be imposed wherever conditions and circumstances warrant.
- Any other Suspension of fewer than 7 games shall be final and not appealable.
- If a Supplemental Suspension is assessed in addition to the minimum Suspension, and the total Suspension is beyond six (6) games, the games in the supplemental Suspension are appealable.
- It is the responsibility of each team manager and/or coach to ensure their players sit out their appropriate suspensions. When in doubt as to the relevant suspension, contact the association office.
- If unable to contact the league office, sit player(s) in question out until clarification can be obtained.
- These suspensions are in addition to game incurred.

Non-Suspendable Offenses:

Code	Infraction	HC Rule	Code	Infraction	HC Rule
M10	Failure to go directly to Penalty Bench	9.2(d)	M12	Failure to go to bench	6.7(f)
M13	Refusing to Surrender Stick for Measurement	3.3(f)	M14	Throwing Stick over Boards	9.8(d)
M16	Equipment/Facemask Worn Incorrectly	3.6(d)	M17	Throat Protector	3.6(f)
M20	Disputing call with official	9.2(a)	M22	Inciting an opponent	9.2(e)
M23	Entering Officials Crease	9.2(g)	M52	Head Contact (Minor and 10 Minute Misconduct)	6.5(c)
M57	Boarding (Minor and 10 Minute Misconduct)	6.2	M69	Interference/Distracton during Penalty Shot	4.9(f)
M99	Warm-up Violation				
Game Ejection/Game Misconduct Penalties: Any player or team official who is assessed a Game/Gross Misconduct penalty in the last ten minutes of regular time, at any time in overtime, or after the conclusion of the game and prior to the player or team official entering his dressing room, shall automatically be suspended for a minimum of the next regular league/play-off game. (Rule 4.6 (c), 4.7 (c))					
GE102	Game Ejection (e.g. 3 minor penalties for stick infractions) (Rule 4.6(a)) (Rule 4.6(c), 4.7 (c) applies if cumulative penalties occur in last 10 minutes)	4.6	GM41.01	Kneeing (major)	6.6
GE25	Game Ejection – the player is immediately removed from the game, with no time penalty attached. Officials will submit report to league officials within 12 hours.	4.6	GM41.01	Kneeing (major)	6.6
GM30	Five-minute fighting major	6.7(a)	GM41.04	Cross Checking (major)	8.2(a)
GM41.02	Elbowing (major)	6.6	GM41.06	Cross Checking Goalie in Crease (major)	8.2(c)
GM41.05	Cross Checking Above Shoulders (major)	8.2(b)	GM41.08	Slashing (major)	8.4(a)
GM41.07	Cross Checking Injury (major)	8.2(d)	GM41.10	Boarding (major)	6.2
GM41.09	Slashing (major)	8.4(b)	GM41.12	Charging (major)	6.3
GM41.11	Body Checking (major)	6.2	GM43	Roughing (major)	6.7(k)
GM41.14	Tripping (major)	7.4(a)	GM45	Holding (major)	7.1(a)
GM44	Roughing Deliberate Contact After Whistle (major)	6.7(l)	GM47	Hooking (major)	7.2(a)
GM46	Holding Injury (major)	7.1(b)	GM49	Interference (major)	7.3(a)
GM48	Hooking Injury (major)	7.2(b)	GM51	Interference from the Bench	7.3(d)
GM50	Interference of Goaltender (major)	7.3(b)	GM53	High Sticking (major)	8.3(b)
GM52	Interference Injury (major)	7.3(e)	GM57	Goaltender Drop Kick Puck (with injury – major + game)	4.11(f)
GM55	Checking from behind (minor)	6.4(a)	GM64	Team Official Interference / Distraction During Penalty Shot	4.9(f)
GM58	Kick Shot (with injury – major + game)	9.4	GM98	Trash Talking	
GM76	Two misconduct penalties (same game) (Rule 4.5(c) (Rule 4.6(c) Rule 4.7(c) applies if cumulative penalties occur in last 10 minutes)		GRM82	Head butt – Team Official (Double Minor + Gross)	6.1(b)
GRM13	Goaltender Refusing to Remove Mask for Identification	3.5(d)	GRM84	Spearing – Team Official (Double Minor + Gross)	8.5
GRM83	Butt End – Team Official (Double Minor + Gross)	8.1			

Code	Infraction	HC Rule	Minimum Suspension
COACHES & TEAM OFFICIALS			
*GM36	Coach identified as having the first player leaving the players' or penalty bench during fight or for the purpose of starting a fight	9.5	Two (2) additional games Plus \$500.00 team fine
	Coaches identified as having player(s) leaving players' bench or penalty bench at the same time during a fight or for the purpose of starting a fight	9.5	Two (2) additional games Plus \$500.00 team fine
*GM36 Coach's penalty will be noted on the front and back of the game sheet of the Official's copy only. Penalty to Coach is automatic as a result of a player receiving a GM34 or GM35. Coach is not to be ejected from the current game as a result of this penalty being assessed.			
	Team official making public derogatory remarks with respect to the Federation, any Director, Team Official or game official of the OHF or its Divisions		\$1000.00 fine minimum *(Plus the appropriate suspension)
GM70	Refusing to Start Play (Major + Game)	10.14(a)	Indefinite (Plus the appropriate team fine)

PLAYERS & TEAM OFFICIALS

Minor Penalty			
GM38 GM39	Instigator (GM38) / Aggressor (GM39)	6.7(b)	
	First Offence		One (1) additional game
	Second Offence (AS121)		Two (2) additional games
	Third Offence (AS122)		Four (4) additional games
	Fourth Offence		Indefinite

Game Misconducts

GM20	Coach, Manager, Bench Personnel Disputing Call with an Official	9.2(a)	1 st offence = \$500.00 fine plus one (1) game
	Players Disputing Call with an Official		2 nd offence = \$750.00 fine plus two (2) games
			3 rd offence = \$1000.00 fine plus a review of coaching status
GM21	Coach, Manager, Bench Personnel Abusive and/or Profane Language	9.2(b)	1 st offence = \$150.00 fine plus two (2) games
	Players Abusive and/or Profane Language		2 nd offence = \$300.00 fine plus four (4) games
			3 rd Offence = \$450.00 fine plus six (6) games (interview required)
GM31	Player(s) identified as being involved in the 2 nd , 3 rd , or subsequent fight during the same stoppage of play	6.7(h)	Two (2) additional games
GM32	Player(s) 3 rd , 4 th , 5 th , etc. man into a fight	6.7(h)	Two (2) additional games
GM35	First player leaving player's bench or penalty bench during fight or for the purpose of starting a fight (SEE NOTE ABOVE TO COACH)	9.5(c)	Two (2) additional games
GM41.03	Checking from behind (Major)	6.4(a)	Two (2) additional games
GM41.12*	Charging the Goaltender (major + game)	6.3	One (1) additional game
GM41.13	Head Contact (major + game)	6.5(d)	Two (2) additional games
GM42	Hair pulling, Grab Face Mask / Helmet / Chin Strap	6.1(d)	One (1) additional game
GM62	Leaving the Bench without Clearance from the Referee (assessed to Coach if altercation results in penalties at end of game)	9.5(i)	Two (2) additional games
GM99	Puck shot into the protective netting surrounding ice surface after whistle (Player ejected from game)		One (1) additional game

GROSS MISCONDUCTS

GRM21	Derogatory Comments	9.2(f)	Up to Seven (7) additional games and supplement as required.
GRM23	Travesty of the Game	4.7	Two (2) additional games
GRM24	Obscene Gesture	4.7	Two (2) additional games
GRM31	Removing Helmet and/or chinstrap	3.6(c)	One (1) additional game
GRM98	Trash Talking		Two (2) additional Games
GRM99	Shooting puck over the boards after whistle into spectator areas without making contact to spectator or player		Two (2) additional games

MATCH PENALTIES

MP20	Threatening an Official	9.6(a)	Up to Seven (7) additional games and supplement as required.
MP21	Physical abuse of an Official – Intentional Contact	9.6(b)	Up to Seven (7) additional games and supplement as required.
MP22	Physical abuse of an Official – Deliberate Striking	9.6(c)	Up to Seven (7) additional games and supplement as required.
MP 40	Attempt to Injure	6.1	Four (4) additional games
MP40.01	Head Butting	6.1(b)	Four (4) additional games
MP40.02	Kicking	6.1(c)	Four (4) additional games
MP40.03	Grabbing Face Mask / Helmet / Chin Strap	6.1(d)	Four (4) additional games
MP40.04	Hair Pulling	6.1(d)	Four (4) additional games
MP40.05	Spearing	8.5	Four (4) additional games
MP40.06	Butt-ending	8.1	Four (4) additional games
MP40.12	Spitting	9.7	Up to Seven (7) additional games and supplement as required.
MP41.00	Deliberate Injury	6.1	Four (4) additional games
MP45	Fighting – Ring or Tape on Hand(s)	6.7(e)	Four (4) additional games
MP 48	Tripping (Slewfoot)	7.4 (b)	Indefinite
MP50.1	Checking from Behind	6.4(b)	Four (4) additional games
MP50.3	Head Contact	6.5(d)	Four (4) additional games
MP50.4	Head Contact Attempt to Injure	6.5(e)	Four (4) additional games
MP99	Shooting puck over boards after whistle into spectator areas, making contact with spectator / player (player ejected from game)		Seven (7) additional Games



2018-19 JUNIOR A SUPPLEMENT ADDITIONAL MINIMUM SUSPENSION LIST

REVISED – JULY 2018



THE FOLLOWING ARE *MINIMUM* SUSPENSIONS, AS ADOPTED BY HOCKEY CANADA, WHICH SHALL BE IMPOSED FOR INTRACCTIONS WHICH OCCUR IN ALL OHF REGULAR SEASON AND PLAYOFF GAMES DURING THE CURRENT PLAYING SEASON AS PART OF THE JUNIOR A SUPPLEMENT. THESE ARE IN ADDITION TO ANY OHF MINIMUM SUSPENSION.

Code	Infraction	HC Rule	Minimum Suspension
PLAYERS & COACHES			
M52	Checking to the Head (Minor and 10 Minute Misconduct)	6.5(c)	A player shall receive a 2 game suspension upon receiving his 3 rd minor penalty for Head Contact in the same season. An additional 2 game suspension shall result for each subsequent minor in the same season.
GM30	Fights in Pre-Game or Period End	6.7(a)	If a fight occurs during the pre-game warm-up or prior to the start of the game, the following shall apply: <ul style="list-style-type: none"> • Each team shall be fined \$1,500.00 plus any other additional fines or suspensions which may be applied. • Any player involved in a fight at the conclusion of a period, resulting in suspension, shall receive a minimum (2) two game suspension plus any other penalties which may be applied. • If an instigator is identified in the above situations, the following minimum penalties shall be applied: <ul style="list-style-type: none"> • Instigating player – 5 games • Coach – 3 games • \$1,500.00 Team fine
GM30	Fights in the Last 10 minutes	6.7(a)	The coaches of both teams shall be issued a warning that any additional fight(s) shall result in a Gross Misconduct (GRM).
GM30	Goaltender Fighting	6.7(a)	Fighting by Goaltenders shall result in the following suspensions : <ul style="list-style-type: none"> • Any fights between goaltenders – minimum 3 games • Should goaltenders of the two clubs meet between the blue lines and fight, the goaltenders shall each be issued a game misconduct and be suspended 3 games • Should one goaltender go inside the other club's blue line to fight with the other goaltender, he shall be issued a game misconduct and suspended 5 games • Should a goaltender be involved in fighting with an opposing goaltender a second time in the season – 6 games • Should a goaltender leave the crease to engage in a fight with any player other than a goaltender – 2 games • Should a goaltender get involved in a multiple fight situation in his end of the arena, but not fight the other goaltender, it shall be classified as a multiple fight situation and be subject to a 2 game suspension and as well as any other penalties or suspensions that may apply • Any extraordinary circumstances surrounding a goaltender's actions shall be reviewed and disciplined accordingly
GM30	Accumulated Fighting Majors	6.7(a)	<ul style="list-style-type: none"> • Upon receipt of 5th fighting major – 1 game (AS 168) • Upon receipt of 6th fighting major – 3 games and \$750 team fine (AS 169) • Upon receipt of 7th fighting major – 4 games and \$1,000.00 team fine (AS 170) • Upon receipt of 8th fighting major – 8 games and \$1,250.00 team fine (AS 171) • Any subsequent fighting major shall result in a complete review to determine an appropriate suspension and team fine. (AS 172)
GM31	Three or more Fights on the Same Stoppage	6.7(h)	If a team is identified as the instigator of the multiple fight situation, the following minimum penalties shall be applied: <ul style="list-style-type: none"> • Instigating player(s) – 5 games • Coach of instigating team – 1 game • \$1000.00 team fine for instigating team <p>If an instigator is not identified, the following minimum penalties shall be applied:</p> <ul style="list-style-type: none"> • Coaches – 1 game • \$1000.00 fine per team
GM32	Multiple Fights	6.7(h)	Any player that leaves the bench, bench area, dressing room, or penalty box to become engaged in a secondary fight or become a third man in a fight shall result in the following minimum penalties: <ul style="list-style-type: none"> • Player - 6 games • Coach – 2 games • \$1,500.00 team fine
GM36	Staged Fights and Leaving Bench	6.7(a)	<ul style="list-style-type: none"> • Players participating in a staged fight shall be subject to a suspension. • If there is no instigator, each player shall be suspended 3 games and the teams shall be given a verbal warning. • If a subsequent staged fight occurs in the same game, the participating players shall be suspended 3 games, the coach shall be ejected from the game and suspended 2 games and the team shall be fined \$600.00 • If a player is identified as the instigator of a staged fight, the instigating player(s) shall receive a 5 game suspension and the coach shall receive a 2 game suspension and the team shall be fined \$600.00

GM38 GM39	Instigating (Minor) Aggressor (Minor)	6.7(b)	<p>A player accumulating one or more instigator/aggressor penalties in the same season shall be subject to the following suspensions:</p> <ul style="list-style-type: none"> • Upon receipt of 1st Instigator/Aggressor penalty – 1 game • Upon receipt of 2nd Instigator/Aggressor penalty – 2 games and \$500.00 team fine (AS 163) • Upon receipt of 3rd Instigator/Aggressor penalty – 4 games and \$750.00team fine (AS 164) • Upon receipt of 4th Instigator/Aggressor penalty – Indefinite and \$1000.00 team fine (AS 165) • Upon receipt of 5th Instigator/Aggressor penalty – Indefinite and \$1,250.00team fine (AS 166) • Any additional instigator penalties shall result in an indefinite suspension and full review of the player and the team to determine an appropriate suspension and team fine. (AS 167)
GM55	Checking from Behind (Minor)	6.4(a)	<p>A player shall receive a 2 game suspension upon receiving his 3rd minor penalty for Checking from Behind in the same season. An additional 2 game suspension shall result for each subsequent minor in the same season.</p>
GM88 MP87	Goaltender Interference (Minor, Major, Match)	7.3(b)	<ul style="list-style-type: none"> • Should a team be charged with a second goaltender interference penalty in the same game, the player committing the second infraction shall receive a game misconduct and a 1 game suspension. • Any subsequent goaltender interference penalties by the same team in the same game shall result in a game misconduct, a 2 game suspension to the player, a 1 game suspension to the coach and a \$500 fine to the team for each occurrence. • Major Penalty – automatic 2 games • Match Penalty – automatic 3 games
GRM31	Removing Other Equipment	3.6(c)	<p>If any player leaves any equipment on the bench in preparation for a fight, he shall be issued a game misconduct in addition to any other penalties that may apply and suspended for a minimum of 1 game. The Head Coach of the team shall be issued a game misconduct and suspended for 1 game. Should a second situation occur with the same player and team, the suspension shall be 2 games to the player and the Head Coach in addition to a full review.</p>
AS152 AS153 GM86 MP86	Clipping (Minor, Major, Match)		<ul style="list-style-type: none"> • A player shall receive a 2 game suspension upon receiving his 3rd minor penalty for clipping or a low hit in the same season. An additional 2 game suspension shall result for each subsequent minor in the same season. • Major Penalty – automatic 2 games • Match Penalty – automatic 3 games
AS156 AS157	Major Penalties		<ul style="list-style-type: none"> • Upon receipt 3rd non-fighting Major Penalty – 3 games • Each Major Penalty thereafter – 3 games
AS158 AS159 AS160 AS161 AS162	Game Misconducts		<p>A player accumulating six or more non-fighting game misconducts shall be subject to the following suspensions:</p> <ul style="list-style-type: none"> • Upon receipt of 6th Game Misconduct – 1 game and \$500.00 team fine • Upon receipt of 7th Game Misconduct – 2 games and \$750.00 team fine • Upon receipt of 8th Game Misconduct – 3 games and \$1000.00 team fine • Upon receipt of 9th Game Misconduct – 4 games and \$1,250.00 team fine • Any additional Game Misconduct penalties shall result in an indefinite suspension and full review by the League of the player and the team to determine an appropriate suspension and team fine.
	Accumulations in Multiple Categories		<p>For all the categories listed below players who are on the accumulated suspension border in more than one category may be reviewed.</p> <ul style="list-style-type: none"> • Checking from Behind (Minor, Major or Match) • Blows to the Head (Minor, Major or Match) • Non-Fighting Majors • Instigators <p>Upon receipt of 5th infraction from any of the above categories (and any subsequent infraction thereafter) a player will receive an automatic 1 game suspension, which suspension is in addition to any suspension that may apply under the specific regulation relating to such category. Such player will also be required to participate in a hearing among the player, his coach and a League officials to discuss, among other things, the objectives of the Junior A Supplement, specific regulations contained in the Junior A Supplement, the player's impugned behavior, the responsibility of the player to adjust his behavior and actions and the consequences if such player fails to correct his behavior and actions. Should a second hearing be required, the player will receive a minimum 1 game suspension plus additional discretionary discipline based on the nature of the subsequent infraction.</p>